



Programming Policy

A “program” or library-hosted event, is defined as a specifically coordinated interaction between library staff, director selected volunteer, or a paid professional and the public. The purpose of programs is the promotion of library materials, facilities, and services, as well as to provide the community with educational, entertaining experiences. The library will strive to bring diverse, inclusive, and culturally appreciative experiences to the community.

The library may sponsor or co-sponsor presenters at the library or other local facilities. The library may seek out sponsorship or co-sponsorship from area businesses, the local school district, and/or community groups to fund programs such as Summer Reading events and Guest Presenters.

Library programs will be considered by the following standards:

1. Reliability of information provided
2. Timeliness of presentation to current events or appeal
3. Popular Interest
4. Integrity of presenters
5. Availability elsewhere in the community
6. Adaptability to provide content to those who are unable or hindered in attending in-library programs (i.e.: hybrid virtual option, Take-and-Make crafts, etc.)

Programing examples include: Storytime, film viewings, crafts, tabletop games, cooking events, author visits, musical entertainment, and book clubs.

The programing budget is established by the library board on an annual basis. The Library director has final approval and responsibility for any program provided.

Library Programs done by staff and/or volunteers will submit an outline and budget for additional necessary materials. A record of program attendance will be submitted to the director for Annual Reporting purposes. Attendees at programs will be encouraged to fill out a survey for evaluation, available in both paper and electronic format.

Adopted: June 2021